

COMP 141

Lists



1

Announcements

Reminders:

Program 6 – due tomorrow by 11:55pm

Midterm 2 on Nov. 8th



2

String Methods

Table 9-3 Search and replace methods

Method	Description
<code>endswith(substring)</code>	The <i>substring</i> argument is a string. The method returns true if the string ends with <i>substring</i> .
<code>find(substring)</code>	The <i>substring</i> argument is a string. The method returns the lowest index in the string where <i>substring</i> is found. If <i>substring</i> is not found, the method returns -1.
<code>replace(old, new)</code>	The <i>old</i> and <i>new</i> arguments are both strings. The method returns a copy of the string with all instances of <i>old</i> replaced by <i>new</i> .
<code>startswith(substring)</code>	The <i>substring</i> argument is a string. The method returns true if the string starts with <i>substring</i> .



3

Using the find method

```
def main():
    filename = "First Last_assignsubmission_file_lastname_firstname_prg6.py"
    print(renameFile(filename))

def renameFile(filename):
    ind = filename.find("file_")
    fileName = filename[ind+5:]
    return fileName

main()
```

Output:

```
lastname_firstname_prg6.py
```



4

Testing, Searching, and Manipulating Strings

- You can use the `in` operator to determine whether one string is contained in another string
 - General format: `string1 in string2`
 - `string1` and `string2` can be string literals or variables referencing strings
- Similarly you can use the `not in` operator to determine whether one string is not contained in another string



5

Class Practice

- Write a function called `count_unique` that counts the number of unique characters in a string.
 - `count_unique("abracadabra")` returns 5.
- Write a function called `count_dups` that counts the number of back-to-back duplicated characters in a string.
 - `count_dups("balloon")` returns 2

Introduction to Lists

- **List:** an object that contains multiple data items
 - **Element:** An item in a list
 - Format: `list = [item1, item2, etc.]`
 - Can hold items of different types
- `print` function can be used to display an entire list
- `list()` function can convert certain types of objects to lists



7

Introduction to Lists

A list of integers

```
even_numbers = [2, 4, 6, 8, 10]
```

A list of strings:

```
names = ['Molly', 'Steven', 'Will', 'Alicia']
```

A list holding different types:

```
info = ['Alicia', 27, 1550.87]
```



8

Example Using Lists

```
def main():
    # Create a list with some items.
    food = ['Pizza', 'Burgers', 'Chips']

    # Display the list.
    print('Here are the items in the food list:')
    print(food)

# Call the main function.
main()
```

Program Output

```
Here are the items in the food list:
['Pizza', 'Burgers', 'Chips']
```



9

Why use lists?

- Lists exist so programmers can store multiple related variables together.
- Useful when we don't know ahead of time how many items we are going to store.
 - Lists solve this problem because a single list can hold from zero to practically any number of items in it.

Basic list operations

- Lists are created using square brackets around items separated by commas.

```
mylist = [1, 2, 3]
numbers = [-9.1, 4.77, 3.14]
fred = ["happy", "fun", "joy"]
```

- Lists are accessed using indices/positions just like strings.
- Most (but not all) string functions also exist for lists.

Strings	Lists
<code>string_var = "abc123"</code>	<code>list_var = [item1, item2, ...]</code>
<code>string_var = ""</code>	<code>list_var = []</code>
<code>len("abc123")</code>	<code>len([3, 5, 7, 9])</code>
<code>len(string_var)</code>	<code>len(list_var)</code>
<code>string_var[p]</code>	<code>list_var[p]</code>
<code>string_var[p:q]</code>	<code>list_var[p:q]</code>
<code>str3 = str1 + str2</code>	<code>list3 = list1 + list2</code>
<code>str3 = "abc" + "def"</code>	<code>list3 = [1, 2, 3] + [4, 5, 6]</code>
<code>"i" in "team" -> False</code>	<code>7 in [2, 4, 6, 8] -> False</code>

One important difference

Strings are immutable

- You can't change a string without making a copy of it.

```
s = "abc"
s[0] = "A"      # illegal!
s = "A" + s[1:] # legal
```

Lists are mutable

- Can be changed "in-place" (without explicit copying)

```
L = [2, 4, 6, 8, 10]
L[0] = 15      # legal
L.append(26)   # legal
```

13

Compare Immutable and Mutable

- How can we switch the first and last letter in a string?
- How can we switch the first and last items in a list?



14

Three common ways to make a list

- Make a list that already has stuff in it:
`lst = [4, 7, 3, 8]`
- Make a list of a certain length that has the same element in all positions:
`lst = [0] * 4` #makes the list [0,0,0,0]
 - Common when you need a list of a certain length ahead of time.
 - Uses the repetition operator, similarly to strings
- Make an empty list:
`lst = []`
 - Common when you're going to put things in the list coming from the user or a file.