

Topic for today:

Still more on instructions and  
Instruction Set Architecture (ISA)

## Recall

The MARIE instruction set has a *1-address* format. That means:

- A typical instruction contains an opcode and the address of an operand
- For binary operations, the location of the second operand and the destination of the result are both assumed to be the *accumulator*

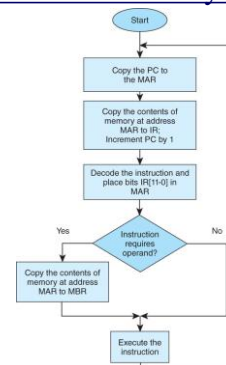
## Fetch-Decode-Execute cycle

The basic cycle of the CPU is:

- **Fetch** the next instruction from the memory location specified by the Program Counter (PC) into the Instruction Register (IR); increment the PC
- **Decode** the instruction's opcode
- **Execute** the instruction

This process repeats continuously.

## Fetch-Decode-Execute cycle



Hex Address	Instruction	Binary Contents of Memory Address	Hex Contents of Memory
100	Load 104	0001000100000100	1104
101	Add 105	0011000100000101	3105
102	Store 106	0010000100000110	2106
103	Halt	0111000000000000	7000
104	0023	0000000000100011	0023
105	FFE9	111111111101001	FFE9
106	0000	0000000000000000	0000

Hex Address	Instruction
100	Load 104
101	Add 105
102	Store 106
103	Halt
104	0023
105	FFE9
106	0000

a) Load 104

Step	RTN	PC	IR	MAR	MBR	AC
(Initial values)		100				
Fetch	$MAR \leftarrow PC$	100		100		
	$IR \leftarrow M[MAR]$	100	1004	100		
	$PC \leftarrow PC + 1$	101	1004	100		
Decode	$MAR \leftarrow IR[11:0]$	101	1104	104		
	$(\text{Decode } IR[15:12])$	101	1004	104		
Get operand	$MBR \leftarrow M[MAR]$	101	1004	104	0023	
Execute	$AC \leftarrow MBR$	101	1004	104	0023	0023

b) Add 105

Step	RTN	PC	IR	MAR	MBR	AC
(Initial values)		101	1004	104	0023	0023
Fetch	$MAR \leftarrow PC$	101	1004	101	0023	0023
	$IR \leftarrow M[MAR]$	101	3105	101	0023	0023
	$PC \leftarrow PC + 1$	102	3105	101	0023	0023
Decode	$MAR \leftarrow IR[11:0]$	102	3105	105	0023	0023
	$(\text{Decode } IR[15:12])$	102	3105	105	0023	0023
Get operand	$MBR \leftarrow M[MAR]$	102	3105	105	FFE9	0023
Execute	$AC \leftarrow AC + MBR$	102	3105	105	FFE9	0000

c) Store 106

Step	RTN	PC	IR	MAR	MBR	AC
(Initial values)		102	3105	105	FFE9	0000
Fetch	$MAR \leftarrow PC$	102	3105	102	FFE9	0000
	$IR \leftarrow M[MAR]$	102	2106	102	FFE9	0000
	$PC \leftarrow PC + 1$	103	2106	102	FFE9	0000
Decode	$MAR \leftarrow IR[11:0]$	103	2106	106	FFE9	0000
	$(\text{Decode } IR[15:12])$	103	2106	106	FFE9	0000
Get operand	(not necessary)	103	2106	106	FFE9	0000
Execute	$MBR \leftarrow AC$	103	2106	106	0000	0000
	$M[MAR] \leftarrow MBR$	103	2106	106	0000	0000

## Practice problems

1. Add the number at address 3D0 to the number at 3D1, and store the result at 3D2.
2. If the number at 6A4 is greater than the number at 6A5, jump to the instruction at 059. Otherwise, jump to the instruction at 098.

## Machine Language

Machine language for a particular ISA is the programming language that consists of the instructions written in binary.

It is the only programming language that the CPU can execute directly.