

# COMP 345: Data Mining

## More on Recommender Systems

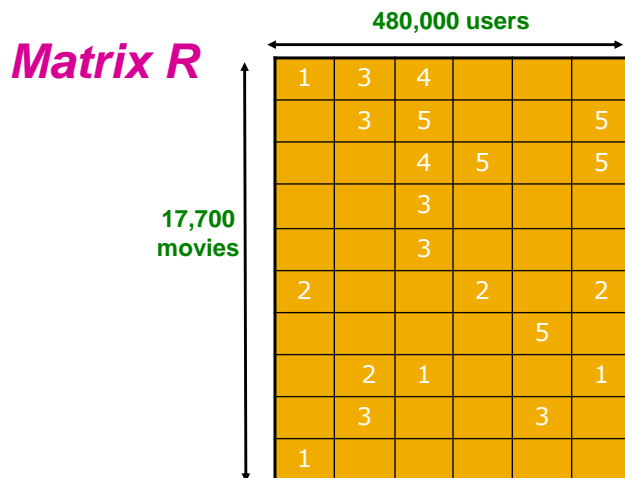
Slides Adapted From: [www.mmds.org](http://www.mmds.org) (Mining Massive Datasets)



## The Netflix Prize

- **Training data**
  - 100 million ratings, 480,000 users, 17,770 movies
  - 6 years of data: 2000-2005
- **Test data**
  - Last few ratings of each user (2.8 million)
  - **Evaluation criterion:** Root Mean Square Error (RMSE) = 
$$\frac{1}{|R|} \sqrt{\sum_{(i,x) \in R} (\hat{r}_{xi} - r_{xi})^2}$$
  - **Netflix's system RMSE: 0.9514**
- **Competition**
  - 2,700+ teams
  - **\$1 million** prize for 10% improvement on Netflix

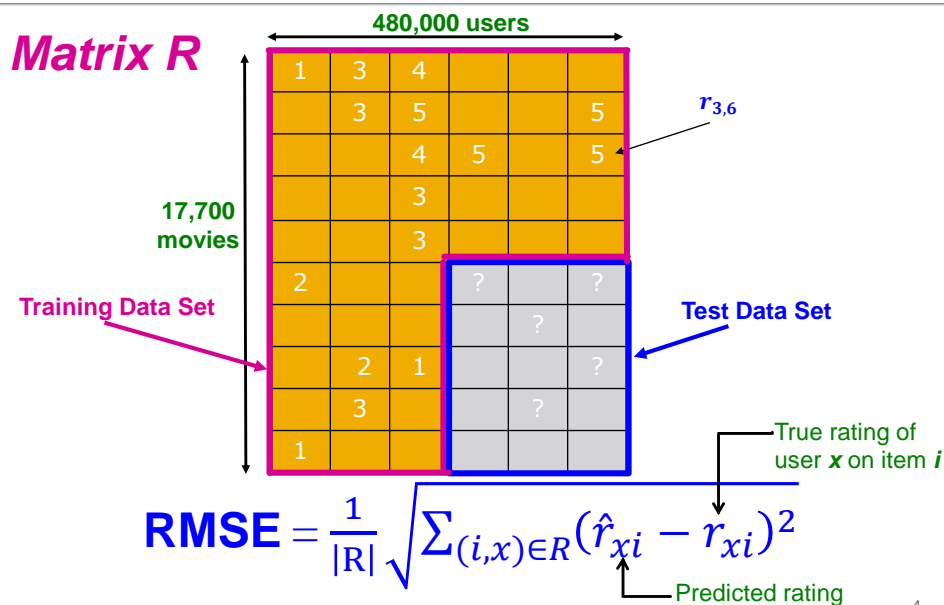
# The Netflix Utility Matrix $R$



J. Leskovec, A. Rajaraman, J. Ullman: Mining of Massive Datasets, <http://www.mmids.org>

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## Utility Matrix $R$ : Evaluation



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## The Netflix Prize

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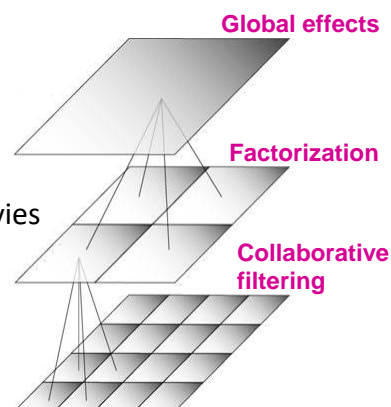
## BellKor Recommender System

- **The winner of the Netflix Challenge!**

- **Multi-scale modeling of the data:**

Combine top level, “regional” modeling of the data, with a refined, local view:

- **Global:**
  - Overall deviations of users/movies
- **Factorization:**
  - Addressing “regional” effects
- **Collaborative filtering:**
  - Extract local patterns



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## Modeling Local & Global Effects

### ■ Global:

- Mean movie rating: **3.7 stars**
- *The Sixth Sense* is **0.5 stars** above avg.
- Joe rates **0.2 stars** below avg.

⇒ **Baseline estimation:**

*Joe will rate The Sixth Sense 4 stars*

### ■ Local neighborhood (CF/NN):

- Joe didn't like related movie *Signs*

⇒ **Final estimate:**

*Joe will rate The Sixth Sense 3.8 stars*



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## Recap: Collaborative Filtering (CF)

- Earliest and most popular **collaborative filtering method**
- Derive unknown ratings from those of “similar” movies (item-item variant)
- Define **similarity measure**  $s_{ij}$  of items  $i$  and  $j$
- Select  $k$ -nearest neighbors, compute the rating
  - $N(i; x)$ : items most similar to  $i$  that were rated by  $x$

$$\hat{r}_{xi} = \frac{\sum_{j \in N(i; x)} s_{ij} \cdot r_{xj}}{\sum_{j \in N(i; x)} s_{ij}}$$

$s_{ij}$ ... similarity of items  $i$  and  $j$   
 $r_{xj}$ ... rating of user  $x$  on item  $j$   
 $N(i; x)$ ... set of items similar to item  $i$  that were rated by  $x$

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## Modeling Local & Global Effects

- In practice we get better estimates if we model deviations:

$$\hat{r}_{xi} = b_{xi} + \frac{\sum_{j \in N(i;x)} s_{ij} \cdot (r_{xj} - b_{xj})}{\sum_{j \in N(i;x)} s_{ij}}$$

baseline estimate for  $r_{xi}$

$$b_{xi} = \mu + b_x + b_i$$

$\mu$  = overall mean rating  
 $b_x$  = rating deviation of user  $x$   
 = (avg. rating of user  $x$ ) -  $\mu$   
 $b_i$  = (avg. rating of movie  $i$ ) -  $\mu$

### Problems/Issues:

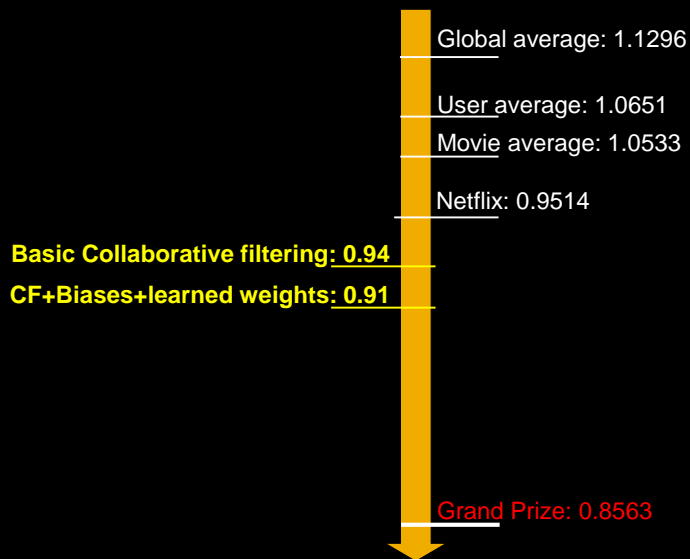
- 1) Similarity measures are “arbitrary”
- 2) Pairwise similarities neglect interdependencies among users
- 3) Taking a weighted average can be restricting

**Solution:** Instead of  $s_{ij}$  use  $w_{ij}$  that we estimate directly from data

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## Performance of Various Methods



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SVD:  $A = U \Sigma V^T$

■ “SVD” on Netflix data:  $R \approx Q \cdot P^T$

users

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| 1 | 3 |   | 5 |   | 5 | 4 |
|   | 5 | 4 |   | 4 |   | 2 |
| 2 | 4 | 1 | 2 | 3 | 4 | 3 |
|   | 2 | 4 | 5 |   | 4 | 2 |
|   |   | 4 | 3 | 4 | 2 | 5 |
| 1 | 3 |   | 3 |   | 2 | 4 |

$R$

items

factors

|     |     |     |
|-----|-----|-----|
| .1  | -.4 | .2  |
| -.5 | .6  | .5  |
| -.2 | .3  | .5  |
| 1.1 | 2.1 | .3  |
| -.7 | 2.1 | -.2 |
| -.1 | .7  | .3  |

$Q$

items

users

|     |     |    |     |     |     |     |     |     |     |     |
|-----|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|
| 1.1 | -.2 | .3 | .5  | -.2 | -.5 | .8  | -.4 | .3  | 1.4 | 2.4 |
| -.8 | .7  | .5 | 1.4 | .3  | -.1 | 1.4 | 2.9 | -.7 | 1.2 | -.1 |
| 2.1 | -.4 | .6 | 1.7 | 2.4 | .9  | -.3 | .4  | .8  | .7  | -.6 |

$P^T$

factors

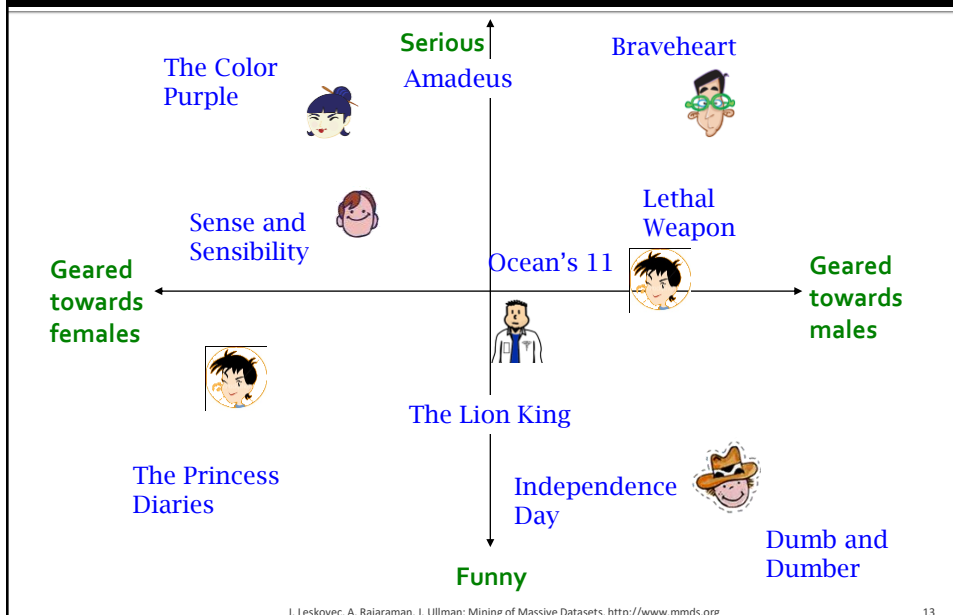
■ For now let's assume we can approximate the rating matrix  $R$  as a product of “thin”  $Q \cdot P^T$

- $R$  has missing entries but let's ignore that for now!
  - Basically, we will want the reconstruction error to be small on known ratings and we don't care about the values on the missing ones

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## Latent Factor Models (e.g., SVD)



## Ratings as Products of Factors

- How to estimate the missing rating of user  $x$  for item  $i$ ?

users

|   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|
| 1 | 3 |   | 5 |   | 5 | 4 |   |   |   |
|   |   | 5 | 4 | ? | 4 |   | 2 | 1 | 3 |
| 2 | 4 |   | 1 | 2 | 3 |   | 4 | 3 | 5 |
|   | 2 | 4 |   | 5 |   | 4 |   |   | 2 |
|   |   | 4 | 3 | 4 | 2 |   |   | 2 | 5 |
| 1 | 3 |   | 3 |   | 2 |   |   | 4 |   |

items

≈

$$\hat{r}_{xi} = q_i \cdot p_x$$

$$= \sum_f q_{if} \cdot p_{xf}$$

$q_i$  = row  $i$  of  $Q$   
 $p_x$  = column  $x$  of  $P^T$

items

|     |     |    |
|-----|-----|----|
| .1  | -.4 | .2 |
| -.5 | .6  | .5 |
| -.2 | .3  | .5 |
| 1.1 | 2.1 | .3 |
| -.7 | 2.1 | -2 |
| -1  | .7  | .3 |

factors

$Q$

users

|     |     |    |     |     |     |     |     |     |     |     |     |
|-----|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 1.1 | -.2 | .3 | .5  | -.2 | -.5 | .8  | -.4 | .3  | 1.4 | 2.4 | -.9 |
| -.8 | .7  | .5 | 1.4 | .3  | -1  | 1.4 | 2.9 | -.7 | 1.2 | -.1 | 1.3 |
| 2.1 | -.4 | .6 | 1.7 | 2.4 | .9  | -.3 | .4  | .8  | .7  | -.6 | .1  |

$P^T$

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# Ratings as Products of Factors

- How to estimate the missing rating of user  $x$  for item  $i$ ?

users

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| 1 | 3 |   | 5 |   | 5 | 4 |
|   | 5 | 4 | ? | 4 |   | 2 |
| 2 | 4 | 1 | 2 | 3 | 4 | 3 |
|   | 2 | 4 |   | 5 |   | 4 |
|   |   | 4 | 3 | 4 | 2 |   |
| 1 | 3 |   | 3 |   | 2 |   |

items

$\approx$

|     |     |     |
|-----|-----|-----|
| .1  | -.4 | .2  |
| -.5 | .6  | .5  |
| -.2 | .3  | .5  |
| 1.1 | 2.1 | .3  |
| -.7 | 2.1 | -.2 |
| -.1 | .7  | .3  |

items

factors

$Q$

$$\hat{r}_{xi} = q_i \cdot p_x$$

$$= \sum_f q_{if} \cdot p_{xf}$$

$q_i$  = row  $i$  of  $Q$   
 $p_x$  = column  $x$  of  $P^T$

users

|     |     |    |     |     |     |     |     |     |     |     |     |
|-----|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 1.1 | -.2 | .3 | .5  | -.2 | -.5 | .8  | -.4 | .3  | 1.4 | 2.4 | -.9 |
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| 2.1 | -.4 | .6 | 1.7 | 2.4 | .9  | -.3 | .4  | .8  | .7  | -.6 | .1  |

factors

$P^T$

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# Ratings as Products of Factors

- How to estimate the missing rating of user  $x$  for item  $i$ ?

users

|   |   |   |     |   |   |   |
|---|---|---|-----|---|---|---|
| 1 | 3 |   | 5   |   | 5 | 4 |
|   | 5 | 4 | 2.4 | 4 |   | 2 |
| 2 | 4 | 1 | 2   | 3 | 4 | 3 |
|   | 2 | 4 |     | 5 |   | 4 |
|   |   | 4 | 3   | 4 | 2 |   |
| 1 | 3 |   | 3   |   | 2 |   |

items

$\approx$

|     |     |     |
|-----|-----|-----|
| .1  | -.4 | .2  |
| -.5 | .6  | .5  |
| -.2 | .3  | .5  |
| 1.1 | 2.1 | .3  |
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items

factors

$Q$

$$\hat{r}_{xi} = q_i \cdot p_x$$

$$= \sum_f q_{if} \cdot p_{xf}$$

$q_i$  = row  $i$  of  $Q$   
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users

|     |     |    |     |     |     |     |     |     |     |     |     |
|-----|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 1.1 | -.2 | .3 | .5  | -.2 | -.5 | .8  | -.4 | .3  | 1.4 | 2.4 | -.9 |
| -.8 | .7  | .5 | 1.4 | .3  | -.1 | 1.4 | 2.9 | -.7 | 1.2 | -.1 | 1.3 |
| 2.1 | -.4 | .6 | 1.7 | 2.4 | .9  | -.3 | .4  | .8  | .7  | -.6 | .1  |

factors

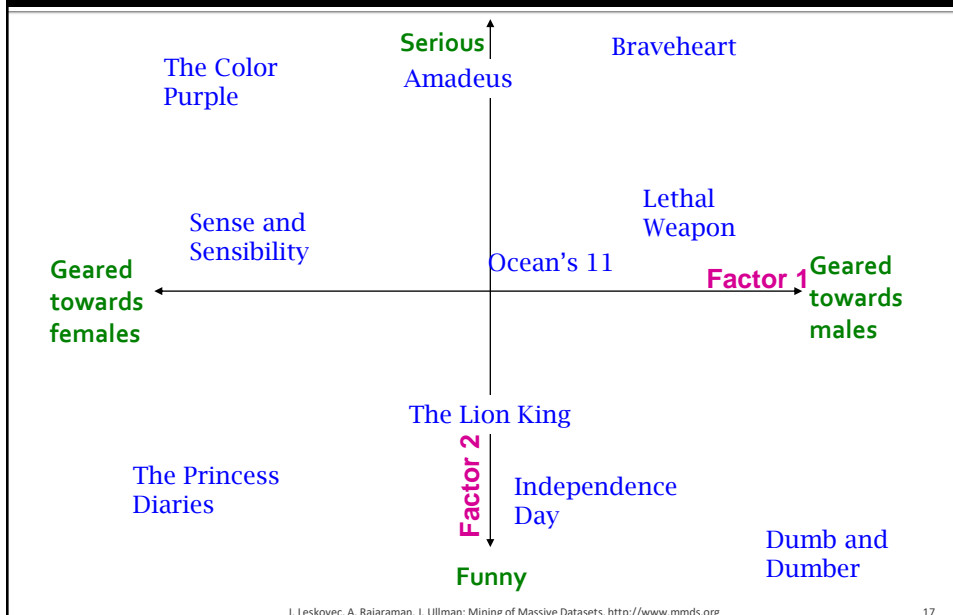
$P^T$

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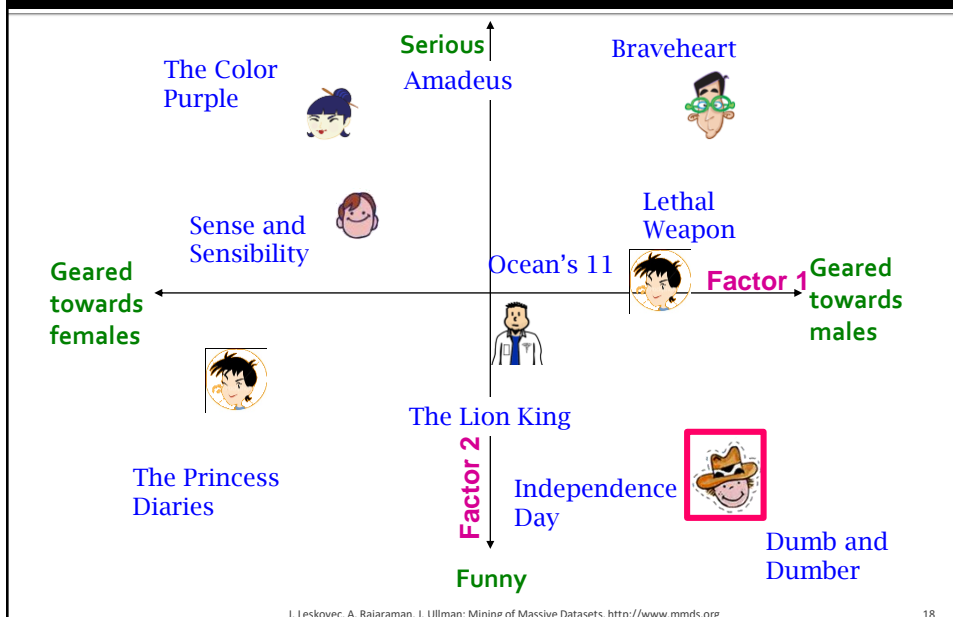
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# Latent Factor Models



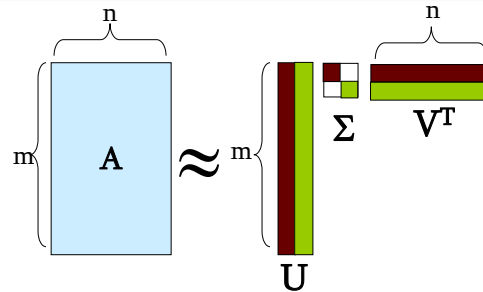
# Latent Factor Models



# SVD

## ■ SVD:

- **A**: Input data matrix
- **U**: Left singular vecs
- **V**: Right singular vecs
- **Σ**: Singular values



## ■ So in our case:

“SVD” on Netflix data:  $R \approx Q \cdot P^T$

$$A = R, \quad Q = U, \quad P^T = \Sigma V^T$$

$$\hat{r}_{xi} = q_i \cdot p_x$$

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# SVD: More good stuff

- **SVD gives minimum reconstruction error**  
(Sum of Squared Errors):

$$\min_{U, V, \Sigma} \sum_{ij \in A} (A_{ij} - [U \Sigma V^T]_{ij})^2$$

## ■ Note two things:

- **SSE** and **RMSE** are monotonically related:
  - $RMSE = \frac{1}{c} \sqrt{SSE}$  **Great news: SVD is minimizing RMSE**
- **Complication:** The sum in SVD error term is over all entries (no-rating is interpreted as zero-rating).  
**But our  $R$  has missing entries!**

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# Latent Factor Models

users

|   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|
| 1 | 3 |   | 5 |   | 5 |   | 4 |   |   |   |
|   |   | 5 | 4 |   | 4 |   | 2 | 1 | 3 |   |
| 2 | 4 |   | 1 | 2 |   | 3 | 4 | 3 | 5 |   |
|   | 2 | 4 |   | 5 |   |   | 4 |   | 2 |   |
|   |   | 4 | 3 | 4 | 2 |   |   |   | 2 | 5 |
| 1 | 3 |   | 3 |   |   | 2 |   | 4 |   |   |

items

factors

|     |     |     |
|-----|-----|-----|
| .1  | -.4 | .2  |
| -.5 | .6  | .5  |
| -.2 | .3  | .5  |
| 1.1 | 2.1 | .3  |
| -.7 | 2.1 | -.2 |
| -.1 | .7  | .3  |

items

Q

users

|     |     |    |     |     |     |     |     |     |     |     |     |
|-----|-----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| 1.1 | -.2 | .3 | .5  | -.2 | -.5 | .8  | -.4 | .3  | 1.4 | 2.4 | -.9 |
| -.8 | .7  | .5 | 1.4 | .3  | -1  | 1.4 | 2.9 | -.7 | 1.2 | -.1 | 1.3 |
| 2.1 | -.4 | .6 | 1.7 | 2.4 | .9  | -.3 | .4  | .8  | .7  | -.6 | .1  |

factors

PT

- SVD isn't defined when entries are missing!
- Use specialized methods to find  $P$ ,  $Q$

$$\min_{P,Q} \sum_{(i,x) \in R} (r_{xi} - q_i \cdot p_x)^2 \quad \hat{r}_{xi} = q_i \cdot p_x$$

■ **Note:**

- We don't require cols of  $P$ ,  $Q$  to be orthogonal/unit length
- $P$ ,  $Q$  map users/movies to a latent space
- The most popular model among Netflix contestants

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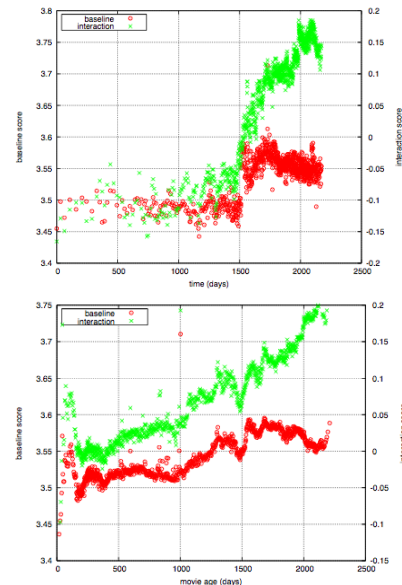
## The Netflix Challenge: 2006-09

## Temporal Biases Of Users

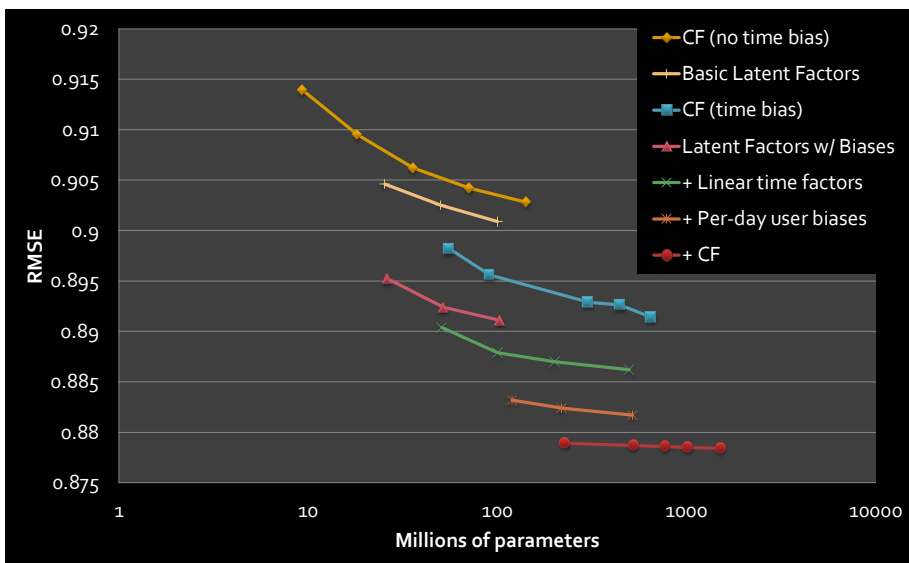
- **Sudden rise in the average movie rating (early 2004)**
  - Improvements in Netflix
  - GUI improvements
  - Meaning of rating changed
- **Movie age**
  - Users prefer new movies without any reasons
  - Older movies are just inherently better than newer ones

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09

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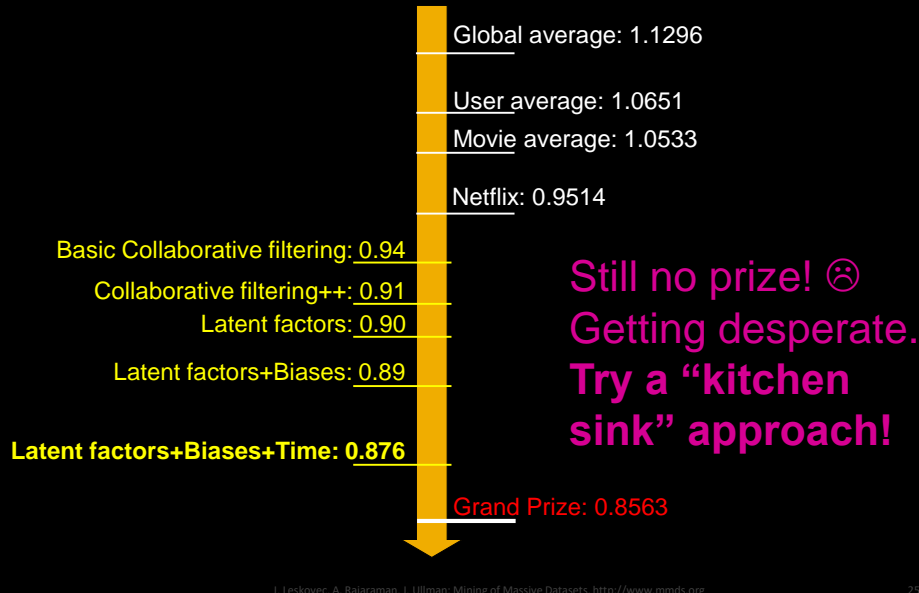
## Adding Temporal Effects



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# Performance of Various Methods



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## Standing on June 26<sup>th</sup> 2009

| NETFLIX  |   |            |               |                     |
|--|---|------------|---------------|---------------------|
| Netflix Prize  |   |            |               |                     |
| <a href="#">Home</a> <a href="#">Rules</a> <a href="#">Leaderboard</a> <a href="#">Register</a> <a href="#">Update</a> <a href="#">Submit</a> <a href="#">Download</a> |   |            |               |                     |
| Leaderboard  |   |            |               |                     |
| Display top 20 leaders.  |   |            |               |                     |
| Rank   | Team Name                                 | Best Score | % Improvement | Last Submit Time    |
| 1  | <a href="#">BellKor's Pragmatic Chaos</a> | 0.8558     | 10.05         | 2009-06-26 18:42:37 |
| Grand Prize - RMSE <= 0.8563   |   |            |               |                     |
| 2  | <a href="#">PragmaticTheory</a>           | 0.8582     | 9.80          | 2009-06-25 22:15:51 |
| 3  | <a href="#">BellKor in BigChaos</a>       | 0.8590     | 9.71          | 2009-05-13 08:14:09 |
| 4  | <a href="#">Grand Prize Team</a>          | 0.8593     | 9.68          | 2009-06-12 08:20:24 |
| 5  | <a href="#">Dace</a>                      | 0.8604     | 9.56          | 2009-04-22 05:57:03 |
| 6  | <a href="#">BigChaos</a>                  | 0.8613     | 9.47          | 2009-06-23 23:06:52 |
| Progress Prize, 2008 - RMSE = 0.8616 - Winning Team: BellKor in BigChaos   |   |            |               |                     |
| 7  | <a href="#">BellKor</a>                   | 0.8620     | 9.40          | 2009-06-24 07:16:02 |
| 8  | <a href="#">Gravity</a>                   | 0.8634     | 9.25          | 2009-04-22 18:31:32 |
| 9  | <a href="#">Opera Solutions</a>           | 0.8638     | 9.21          | 2009-06-26 23:18:13 |
| 10   | <a href="#">BruceDenoDanCITYYOU</a>       | 0.8638     | 9.21          | 2009-06-27 00:55:55 |
| 11   | <a href="#">pengpengzhou</a>              | 0.8638     | 9.21          | 2009-06-27 01:06:43 |
| 12   | <a href="#">ivector</a>                   | 0.8639     | 9.20          | 2009-06-26 13:49:04 |
| 13   | <a href="#">xiangliang</a>                | 0.8639     | 9.20          | 2009-06-26 07:47:34 |

June 26<sup>th</sup> submission triggers 30-day “last call”

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## The Last 30 Days

- **Ensemble team formed**
  - Group of other teams on leaderboard forms a new team
  - Relies on combining their models
  - Quickly also get a qualifying score over 10%
- **BellKor**
  - Continue to get small improvements in their scores
  - Realize that they are in direct competition with **Ensemble**
- **Strategy**
  - Both teams carefully monitoring the leaderboard
  - Only sure way to check for improvement is to submit a set of predictions
    - This alerts the other team of your latest score

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## 24 Hours from the Deadline

- **Submissions limited to 1 a day**
  - Only 1 final submission could be made in the last 24h
- **24 hours before deadline...**
  - **BellKor** team member in Austria notices (by chance) that **Ensemble** posts a score that is slightly better than BellKor's
- **Frantic last 24 hours for both teams**
  - Much computer time on final optimization
  - Carefully calibrated to end about an hour before deadline
- **Final submissions**
  - **BellKor** submits a little early (on purpose), 40 mins before deadline
  - **Ensemble** submits their final entry 20 mins later
  - ....and everyone waits....

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# Netflix Prize

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## Leaderboard

Showing Test Score. [Click here to show quiz score](#)

Display top  leaders.

| Rank   | Team Name   | Best Test Score | % Improvement | Best Submit Time    |
|--|---|-----------------|---------------|---------------------|
| <b>Grand Prize - RMSE = 0.8567 - Winning Team: BellKor's Pragmatic Chaos</b>   |   |                 |               |                     |
| 1  | <a href="#">BellKor's Pragmatic Chaos</a>           | 0.8567          | 10.06         | 2009-07-26 18:18:28 |
| 2  | <a href="#">The Ensemble</a>                        | 0.8567          | 10.06         | 2009-07-26 18:38:22 |
| 3  | <a href="#">Grand Prize Team</a>                    | 0.8601          | 9.90          | 2009-07-16 12:14:00 |
| 4  | <a href="#">Opera Solutions and Vandelay United</a> | 0.8588          | 9.84          | 2009-07-10 01:12:31 |
| 5  | <a href="#">Vandelay Industries I</a>               | 0.8591          | 9.81          | 2009-07-10 00:32:20 |
| 6  | <a href="#">PragmaticTheory</a>                     | 0.8594          | 9.77          | 2009-06-24 12:06:56 |
| 7  | <a href="#">BellKor in BigChaos</a>                 | 0.8601          | 9.70          | 2009-05-13 08:14:09 |
| 8  | <a href="#">Dace</a>                                | 0.8612          | 9.59          | 2009-07-24 17:18:43 |
| 9  | <a href="#">Feeds2</a>                              | 0.8622          | 9.48          | 2009-07-12 13:11:51 |
| 10   | <a href="#">BigChaos</a>                            | 0.8623          | 9.47          | 2009-04-07 12:33:59 |
| 11   | <a href="#">Opera Solutions</a>                     | 0.8623          | 9.47          | 2009-07-24 00:34:07 |
| 12   | <a href="#">BellKor</a>                             | 0.8624          | 9.46          | 2009-07-26 17:19:11 |
| <b>Progress Prize 2008 - RMSE = 0.8627 - Winning Team: BellKor in BigChaos</b> |   |                 |               |                     |
| 13   | <a href="#">xianliang</a>                           | 0.8642          | 9.27          | 2009-07-15 14:53:22 |
| 14   | <a href="#">Gravity</a>                             | 0.8643          | 9.26          | 2009-04-22 18:31:32 |
| 15   | <a href="#">Ces</a>                                 | 0.8651          | 9.18          | 2009-06-21 19:24:53 |
| 16   | <a href="#">Invisible Ideas</a>                     | 0.8653          | 9.15          | 2009-07-15 15:53:04 |
| 17   | <a href="#">Just a guy in a garage</a>              | 0.8662          | 9.06          | 2009-05-24 10:02:54 |
| 18   | <a href="#">J Dennis Su</a>                         | 0.8666          | 9.02          | 2009-03-07 17:16:17 |
| 19   | <a href="#">Craig Carmichael</a>                    | 0.8666          | 9.02          | 2009-07-25 16:00:54 |
| 20   | <a href="#">acornhill</a>                           | 0.8668          | 9.00          | 2009-03-21 16:20:50 |

**Progress Prize 2007 - [Link to A Balazs Nagy's Unlabeled Mine of Massive Datasets](#) <http://www.rmds.org>**



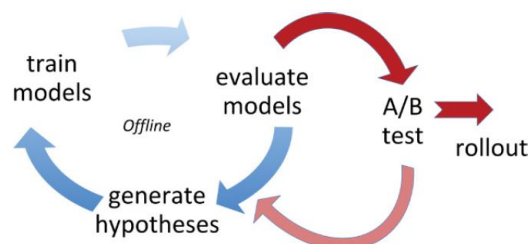
## Current Netflix Recommendations

- “This is how Netflix’s secret recommendation system works”
  - Article in Wired Sept/Oct. 2018 Issue
- Netflix is constantly collecting data on its users
- A/B Tests (~250 tests per year)
  - Presents users with two slightly different experiences to see how they respond
- Landing Cards – images shown as you scroll through shows
- Recommended Shows – based on viewing history

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## Other interesting reading

“The Netflix Recommender System: Algorithms, Business Value, and Innovation” by Carlos A. Gomez-Uribe and Neil Hunt, Netflix, Inc. ACM Transactions on Management Information Systems, Vol. 6, No. 4, Article 13, Publication date: December 2015.



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