

# Markov Chains

# Toolbox

- Search: uninformed/heuristic/local
- Constraint satisfaction problems
- Probability
- Bayes nets
  - Naive Bayes classifiers

# Reasoning over time

- In a Bayes net, each random variable (node) takes on one specific value.
  - Good for modeling static situations.
- What if we need to model a situation that is changing over time?

# Example: Comcast

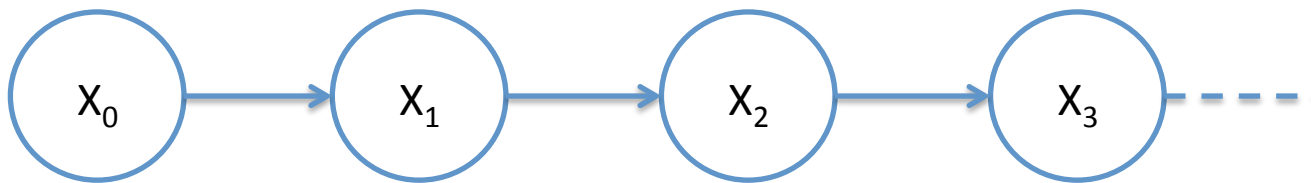
- In 2004 and 2007, Comcast had the worst customer satisfaction rating of any company or gov't agency, including the IRS.
- I have cable internet service from Comcast, and sometimes my router goes down. If the router is online, it will be online the next day with  $\text{prob}=0.8$ . If it's offline, it will be offline the next day with  $\text{prob}=0.4$ .
- How do we model the probability that my router will be online/offline tomorrow? In 2 days?

# Example: Waiting in line

- You go to the Apple Store to buy the latest iPhone. Every minute, the first person in line is served with prob=0.5.
- Every minute, a new person joins the line with probability
  - 1 if the line length=0
  - $\frac{2}{3}$  if the line length=1
  - $\frac{1}{3}$  if the line length=2
  - 0 if the line length=3
- How do we model what the line will look like in 1 minute? In 5 minutes?

# Markov Chains

- A Markov chain is a type of Bayes net with a potentially infinite number of variables (nodes).
- Each variable describes the state of the system at a given point in time.



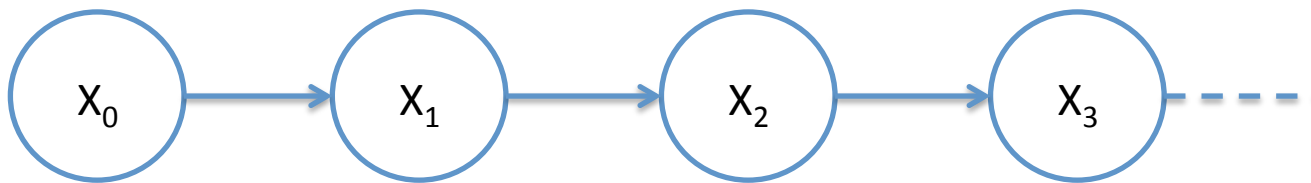
# Markov Chains

- Markov property:

$$P(X_t | X_{t-1}, X_{t-2}, X_{t-3}, \dots) = P(X_t | X_{t-1})$$

- Probabilities for each variable are identical:

$$P(X_t | X_{t-1}) = P(X_1 | X_0)$$



# Markov Chains

- Since these are just Bayes nets, we can use standard Bayes net ideas.
  - Shortcut notation:  $X_{i:j}$  will refer to all variables  $X_i$  through  $X_j$ , inclusive.
- Common questions:
  - What is the probability of a specific event happening in the future?
  - What is the probability of a specific sequence of events happening in the future?



# An alternate formulation

- We have a set of states,  $S$ .
- The Markov chain is always in *exactly one* state at any given time  $t$ .
- The chain transitions to a new state at each time  $t+1$  based only on the current state at time  $t$ .

$$p_{ij} = P(X_{t+1} = j \mid X_t = i)$$

- Chain must specify  $p_{ij}$  for all  $i$  and  $j$ , and starting probabilities for  $P(X_0 = j)$  for all  $j$ .

# Comcast

- What is the probability my router is offline for 3 days in a row?
  - $P(X_0=\text{off}, X_1=\text{off}, X_2=\text{off})?$
  - $P(X_0=\text{off}) * P(X_1=\text{off} | X_0=\text{off}) * P(X_2=\text{off} | X_1=\text{off})$
  - $P(X_0=\text{off}) * p_{\text{off,off}} * p_{\text{off,off}}$

$$P(x_{0:t}) = P(x_0) \prod_{i=1}^t P(x_i | x_{i-1})$$

# More Comcast

- What is the probability my router will be offline 2 days in the future?
  - $P(X_0=\text{off})$
  - $P(X_1=\text{off}) = P(X_1=\text{off}, X_0=\text{on}) + P(X_1=\text{off}, X_0=\text{off})$
  - $P(X_1=\text{off}) = P(X_1=\text{off} | X_0=\text{on})P(X_0=\text{on})$   
+  $P(X_1=\text{off} | X_0=\text{off})P(X_0=\text{off})$

$$P(x_t) = \sum_{x_{t-1}} P(x_t | x_{t-1})P(x_{t-1})$$