Programming Languages Lecture 3

Two other ways to build lists

- list function
 - Makes a list out of all arguments.
 - Arguments can be of any data type.
 - (list e1 e2 ... en) evaluates e1 through en to values
 v1 through vn; returns the list '(v1 v2 ... vn).
- append function
 - Concatenates values inside lists given as arguments.
 - Arguments *must* be lists.
 - (append e1 e2 ... en) evaluates e1 through en to values v1 through vn;
 - If v1 = (v11 v12 ...) and v2 = (v21 v22 ...) etc, then return value is (v11 v12 ... v21 v22 ...).

Review

Huge progress in two lectures on the core pieces of Racket:

- Variables
 - (define variable expression)
- Functions
 - Build: (define (f x1 x2 ...) e)
 - Use: (f e1 ... en)
- Pairs
 - Build: (cons e1 e2) OR '(v1 . v2)
 - Use: (car e), (cdr e)
- Lists
 - Build: '() (cons e1 e2) OR '(v1 v2 v3 ...)

(list e1 e2 ...) (append e1 e2 ...)

- Use: (null? e) (car e) (cdr e)

Today

- The big thing we need: local bindings
 - For style and convenience
 - A big but natural idea: nested function bindings
- Why not having mutation (assignment statements) is a valuable language feature
 - No need for you to keep track of sharing/aliasing, which C++ (and sometimes Python) programmers must obsess about
 - What makes global variables "bad" in most languages (languages that allow mutation)

Let-expressions

The construct for introducing local bindings is *just an expression*, so we can use it anywhere we can use an expression

• Syntax: (let ((var1 e1) (var2 e2) ...) e)

Each *var_i* is any *variable name*, each *e_i* is any *expression*, and *e* is also any *expression*.

- Evaluation: Evaluate each e_i, assign each e_i to var_i (all at once) in an environment that includes the bindings from the enclosing environment.
- Result of whole let-expression is result of evaluating *e* in the new environment.

```
Silly examples
   (define (silly1 z)
     (let ((x 5))
         (+ x z)))
   ; this one won't work!
   (define (silly2 z)
     (let ((x 5) (answer (+ x z)))
         answer))
   (define (silly2-fixed z)
     (let* ((x 5) (answer (+ x z)))
         answer))
```

- silly4 is poor style but shows let-expressions are expressions
 - Could also use them in function-call arguments, parts of conditionals, etc.
 - Also notice shadowing

What's new

- What's new is *scope*: contexts within a program where a variable has a value.
 - Variables bound using **let** can be used in the body of the let-expression.
 - Variables bound using let* can be used in the body of letexpression and in later bindings in the same let*.
 - Bindings in let/let* shadow bindings of the same variable name from the enclosing environment(s).
- Nothing else is new!

Nested functions

- Good style to define helper functions inside the functions they help if they are:
 - Unlikely to be useful elsewhere
 - Likely to be misused if available elsewhere
 - Likely to be changed or removed later
- A fundamental trade-off in code design: reusing code saves effort and avoids bugs, but makes the reused code harder to change later
- But we need some additional syntax...

Nested functions

- let and let* don't let you define function bindings using the same variations that define does:
 - (define var expr) OK
 - (define (func x1 x2...) body-expr) OK
 - (let ((var expr) (var expr)...) expr) OK
 - Can't do (let (((func x1 x2...) body-expr) ...) expr) NO
 - Note that define statements are *not* expressions, so they don't evaluate to values.
 - Can't do (let ((func (define ... NO

Solution: internal defines

```
(define (f (x1 x2 ... xn)
(define (f1 (y1 y2 ... yn) expr)
(define (f2 (z1 z2 ... zn) expr)
expr)
```

- How does this not conflict with the idea of function bodies only having one expression?
- An additional define is NOT an expression.
 - Expressions can be evaluated to values.
 - Defines are not expressions, and have no values.